

1 1. A method comprising:
2 enabling an audio stream to be received;
3 enabling the audio stream to be recorded on a
4 random access storage unit; and
5 enabling a portion of the audio stream to be
6 retrieved from the storage unit while continuing to record
7 the audio stream.

1 2. The method of claim 1 wherein enabling an audio
2 stream to be received includes enabling a radio broadcast
3 to be received.

1 3. The method of claim 1 wherein enabling an audio
2 stream to be recorded includes enabling the audio stream to
3 be recorded to a hard disk drive.

1 4. The method of claim 1 wherein enabling a portion
2 of the audio stream to be retrieved includes enabling a
3 portion of the audio stream to be retrieved shifted by a
4 time delay and wherein after the time delay falls below a
5 predetermined threshold, enabling the retrieving of a
6 portion of the audio stream from the storage unit to be
7 discontinued.

1 5. The method of claim 1 including enabling the
2 initiation of one or more storage operations of the audio

3 stream into a random access storage unit and enabling
4 initiation of one or more random access reads of the audio
5 stream from the random access storage unit, wherein the one
6 or more stores are multiplexed with the one or more reads.

1 6. The method of claim 5 including enabling the one
2 or more reads of the audio stream from the storage unit to
3 be used to playback the audio stream at a rate faster than
4 it is being stored.

1 7. The method of claim 6 wherein after the time
2 delay falls below a predetermined amount of time, enabling
3 the one or more reads from the storage unit to be
4 terminated.

1 8. The method of claim 6 including enabling the one
2 or more reads to access the audio stream offset by a time
3 delay from the audio stream being stored, the time delay
4 being variable over time.

1 9. The method of claim 1 including enabling the
2 audio information to be stored as received, for playback in
3 the sequence the information was received and allowing
4 playback of any portion of the stored audio information
5 while continuing to store the incoming audio information.

1 10. The method of claim 1 including allowing the
2 playback of the audio information to be paused while
3 continuing to store the incoming audio information.

1 11. The method of claim 1 including enabling
2 automatic playback of a portion of said stored audio
3 information having a predetermined duration.

1 12. An article comprising a medium storing
2 instructions that enable a processor-based system to:
3 receive an audio stream;
4 record the audio stream to a random access
5 storage unit; and
6 retrieve a portion of the audio stream from the
7 storage unit while continuing to record the audio stream.

1 13. The article of claim 12 further storing
2 instructions that enable the processor-based system to
3 receive a radio broadcast.

1 14. The article of claim 12 further storing
2 instructions that enable a processor-based system to record
3 the audio stream to a hard disk drive.

1 15. The article of claim 12 further storing
2 instructions that enable the processor-based system to

3 retrieve the portion of the audio stream shifted by time
4 delay and wherein after the time delay falls below a
5 predetermined threshold, discontinue the retrieving of a
6 portion of the audio stream from the storage unit.

1 16. The article of claim 12 further storing
2 instructions that enable the processor-based system to
3 initiate one or more storage operations in the audio stream
4 into random access storage units and initiate one or more
5 random access reads on the audio stream from the random
6 access storage unit, wherein the one or more storage are
7 multiplexed with the one or more reads.

1 17. The article of claim 16 further storing
2 instructions that enable the processor-based system to use
3 the one or more reads on the audio stream from a storage
4 unit to playback the audio stream at a faster rate than it
5 is being stored.

1 18. The article of claim 17 further storing
2 instructions that enable the processor-based system to
3 terminate the one or more reads from the storage unit after
4 the time delay falls below a predetermined amount of time.

1 19. The article of claim 17 further storing
2 instructions that enable the processor-based system to

3 access the audio stream by one or more reads offset by a
4 time delay from the time the audio stream is stored, the
5 time delay being variable over time.

1 20. The article of claim 12 further storing
2 instructions that enable the processor-based system to
3 store the audio information as received, for playback in
4 the sequence the information was received and playback any
5 portion of the audio information while continuing to store
6 the incoming audio information.

1 21. The article of claim 12 further storing
2 instructions that enable the processor-based system to
3 pause the playback of audio information while continuing to
4 store the incoming audio information.

1 22. The article of claim 12 further storing
2 instructions that enable the processor-based system to
3 automatically playback a portion of said stored audio
4 information having a predetermined duration.

1 23. A system comprising:
2 a processor;
3 a randomly accessible memory coupled to said
4 processor;
5 an audio receiver coupled to said processor; and

6 a storage storing instructions that enable the
7 processor to record an audio stream onto said memory and to
8 retrieve a portion of the audio stream from the memory
9 while continuing to record the audio stream.

1 24. The system of claim 23 wherein said system
2 includes an MP3 player.

1 25. The system of claim 23 wherein said system
2 includes a radio receiver.

1 26. The system of claim 23 including a device to
2 compress an audio stream.

1 27. The system of claim 23 including a device to
2 decompress the stored audio stream.

1 28. The system of claim 23 wherein said system is a
2 computer system.

1 29. The system of claim 23 wherein said storage
2 stores instructions that cause the playback of the audio
3 stream to catch up with the ongoing recording of the audio
4 stream.

1 30. The system of claim 23 including a multiplexer to
2 multiplex reads and writes to said memory.